

JOHN WICK FEATURE MATRIX

MAIN

*sold separately
subject to adjustment

Step into the world of the legendary hitman, John Wick, in his quest for revenge and redemption

ATTRACTIONS John Wick's neon-noir world is brought to life throughout the game featuring a dramatically edge lit playfield with New York City skyline and illustrations by Randy Martinez

Every Action Has Consequences with Stern Pinball's new dynamic Al game mode system, which responds to player behaviors and creates a new experience every game

Featuring immersive high resolution film footage and audio assets from all four blockbuster films

Including custom dialogue performed by Golden Globe® Award winning actor Ian McShane and an original soundtrack composed by Charlie Benante of Anthrax

| | Including custom dialogue performed by Golden Globe® Award winning actor Ian McShane and an original soundtrack composed by Charlie Benante of Anthrax and Pantera fame Players take on objective based "Faction Contracts" issued through new app notifications in Stern's award-winning Insider Connected™ system | | | |
|----------------------------|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|----------|----------|----------|
| | | | | |
| | | PRO | PREM | LE |
| LE ONLY | Production limited to 1,000 machines | | | ✓ |
| GAME | Signed Certificate of Authenticity | | | √ |
| FEATURES | Individually Autographed by Game Designer Elliot Eismin | | | √ |
| | Sequentially numbered Limited Edition plate Limited Edition stained glass style mirrored backglass with gold-colored "leading"; illustrated artwork by Randy Martinez | | | √ ./ |
| | Franchise Artifact - Pieces of John Wick's iconic suits used in connection with the production of the films | | | √ |
| | Exclusive full color reflective foil cabinet decal with illustrated artwork by Randy Martinez | | | √ |
| | Expression Lighting System™ with intelligent full color spectrum RGB LEDs; synchronized & responsive to game events | | | √ |
| | Speaker Expression Lighting with John Wick-themed game effects | | | √ |
| | Upgraded speaker system with 3-channel amplifier | | | ✓ |
| | Anti-reflection playfield glass | | | √ |
| | Shaker motor assembly Evaluative pounder conted ninball armor large binges and Action Button front modeling | | | √ |
| | Exclusive powder-coated pinball armor, legs, hinges and Action Button front molding Custom designed John Wick muscle car bash toy with fast-action motorized drifting effect | | | √ |
| FEATURES | Custom designed John Wick muscle car bash toy Custom designed John Wick muscle car bash toy | / | \ \ | / |
| | Motorized Blood Oath Marker with illuminated reveal feature | V | 1 | <u> </u> |
| | Blood Oath Marker decorated backlit plastic | √ | , | |
| | Blood Oath Marker stand-up targets | ✓ | √ | ✓ |
| | John Wick's Weapons Crate sculpted target opens to reveal a hidden shot for weapons retrieval | | ✓ | ✓ |
| | Weapons Crate with stand-up targets | √ | | |
| | "Jobs" Modes vertical up-kicker catapults ball onto right ramp wireform return | √ | √ | √ |
| | Center ramp diverter feeds pinballs to physical "Deconsecrated" ball lock | | √ | √ |
| | Stainless steel "Akira" left ramp with chrome wireform return to bottom left flipper | V | √ | √ |
| | Stainless steel "Charon" center ramp with chrome wireform return to bottom left flipper Stainless steel "Katia" right ramp with chrome wireform return to bottom right flipper | V | · / | · / |
| | Access the "Red Circle Club" via the drop target entrance | • | √ | √ |
| | "Red Circle Club" shoot-in arena with 1 pop bumper, 2 slingshots, and 7 stand-up targets | √ | √ | √ |
| | General illumination featuring a combination of RGB and white LED lighting designed to enhance playfield art and features | ✓ | ✓ | ✓ |
| | Building structure of "The New York Continental" with internal captive ball target and illumination | ✓ | ✓ | ✓ |
| | Dramatically illuminated edge-lit "neon" style plastics throughout the playfield, featuring a New York City skyline | ✓ | ✓ | ✓ |
| | "The Administration" left side eject scoop | √ | √ | √ |
| | Muscle car optical spinning target | √ | √ | √ |
| | Plunger Skill Shot Gold Shot Targets feature Illuminated decorative stack of Gold Coins | √ | √ | √ / |
| | 2 Flippers | √ | <i>\</i> | <i></i> |
| | Industry-first AI Game Mode System featuring illuminate enemy icons that react dynamically to challenge the player with a new | | | |
| | experience every game | √ | √ | √ |
| | New Action Video Player System dynamically reflects player action - Defeat 3 enemies and see John Wick doing the same | ✓ | ✓ | √ |
| | Take on Jobs for 7 different factions from the <i>John Wick</i> universe. (The New York Continental, The Marquis de Gramont, The High Table, | 1 | 1 | 1 |
| | The Osaka Continental, The Bowery, The Tarasov Family and The Ruska Roma) | • | • | • |
| | 5 unique Adversary Battles (Viggo, Cassian, Ares, Zero, Kirill) | √ | √ | √ |
| | "Excommunicado" Multiball, "Deconsecrated" Multiball, 4 Car Chase Multiballs, The Staircase Mini-Wizard, The Duel Mini-Wizard, and Special Assignment Wizard Mode | ✓ | ✓ | ✓ |
| | Immersive high definition film footage and audio assets from all 4 John Wick films | J | 1 | 1 |
| | Including custom dialogue performed by Golden Globe® Award winning actor Ian McShane | √ | √ | √ |
| | Featuring an original music score composed by Charlie Benante (Anthrax, Pantera) | ✓ | √ | √ |
| | Connect with your friends, track your game progress, earn Achievements, take on Contracts, and work on your Wick Rank with the | ./ | ./ | ./ |
| | award winning Insider Connected system | • | v | |
| | *Cabinet compatible with Expression Lighting System™ Accessory Kit - with intelligent full color spectrum RGB LEDs; synchronized & | √ | 1 | 1 |
| | adjustable, responsive to game events *Cabinet compatible with Speaker Expression Lighting System featuring <i>John Wick</i> -themed game effects | / | | |
| BACKGLASS | Limited Edition "Stained Glass" inspired mirrored backglass with faux gold "leading" with illustrated artwork by Randy Martinez and | V | V | V |
| AND ART | exclusive full color reflective brushed silver foil high definition cabinet decal with hand-drawn artwork by Randy Martinez | | | √ |
| | Premium Edition "Neon-Noir" inspired translite and side cabinet art featuring international <i>John Wick</i> action scenes with illustrated | | , | |
| | artwork by Randy Martinez | | √ | |
| | Pro Edition "The Continental" inspired translite and side cabinet featuring the New York Continental Hotel with John Wick and his Allies | 1 | | |
| | and Adversaries with illustrated artwork by Randy Martinez | · | | |
| HARDWARE AND TRIM | Custom powder-coated pinball armor, legs, hinges and Action Button front molding | | | √ |
| | Powder-coated black wrinkle finish hand guard side armor, hinges, front lockdown molding and legs | | √ | |
| | Powder-coated black wrinkle finish side armor, hinges, front lockdown molding and legs Powder-coated steel bottom arch | √ | √ | |
| | Plastic molded bottom arch | ✓ | | V |
| | Multifunction Action Button on lockdown bar | √ | √ | √ |
| | Snap-Latch front molding | √ | √ | √ |
| GENERAL | Equipped with Insider Connected, enabling players to interact with the game and a global network of players in multiple ways through | | | |
| FEATURES *sold separately | QR reader on bottom arch | √ | √ | _ |
| | 6 pinballs | √ | √ | √ |
| | Stereo sound system with 3-channel amplifier | √ | √ | √ |
| | 10-band Graphic Equalizer with separate control for backbox and cabinet speakers | √ | √ | √ |
| | CPU mounted line-out audio connector for external amplification | √ | √ | √ |
| | Fade adjustment to control front and bottom speaker outputs | √ | √ | \ |